

# 1 Ocean Dynamics (DYN)

## 1.1 Wetting and drying

This is preliminary documentation for the wetting and drying code (WAD). The emphasis is on explaining the rationale for the code. The approach used by the WAD is similar to that developed for POM by ? and that developed for ROMS by ? but the WAD uses schemes that have not been published.

The following terminology is used. The depth of the topography (positive downwards) at each  $(i, j)$  point is the quantity stored in array `ht_wd` in the NEMO code. The height of the free surface (positive upwards) will be denoted by `ssh`. Both quantities are measured relative to a reference sea level at  $z=0\text{m}$ . Given the sign conventions used, the water depth is the height of the free surface plus the depth of the topography (i.e.  $ssh + ht\_wd$ ).

```
!-----  
&namwad !   Wetting and drying  
!-----  
ln_wd      = .true.   ! T/F activation of wetting and drying  
rn_wdmin1  = 0.3      ! Minimum wet depth on dried cells  
rn_wdmin2  = 0.0001  ! Tolerance of min wet depth on dried cells  
rn_wdld    = 2.5     ! Land elevation below which wetting/drying is allowed  
nn_wdit    = 20      ! Max iterations for W/D limiter  
/
```

WAD is activated by setting `ln_wd = .true.`. Currently, this option works with six test cases provided in the `WAD.TEST_CASES` configuration. These are all pure sigma coordinate configurations which define their domain, surface forcing and initial conditions via a set of 'usrdef' routines in `MY_SRC`. Extending this option to more realistic domains will require the derivation and provision of a suitable `ht_wd` field in addition to the normal information provided in the `domcfg.nc` file. The six test cases are described in section §1.1.3.

The WAD takes all points in the domain below a land elevation of `rn_wlld` to be covered by water. Points where the water depth is less than `rn_wdmin1` are to be interpreted as “dry”. The WAD requires the topography specified with a model configuration to have negative depths at points where the land is higher than the topography’s reference sea-level. The vertical grid in NEMO is computed relative to an initial state with zero sea surface height elevation. These reference metrics and depths (i.e. the `e3t_0`, `ht_0` etc. arrays) are unaltered by WAD. `rn_wdmin1` is usually chosen to be of order 0.075m but complex topographies with steep slopes may require larger values. The scheme also makes use of a second parameter, `rn_wdmin2`, which is intended to be much smaller than `rn_wdmin1`, of order  $10^{-6}$ m or smaller (*Q: What is the purpose of `rn_wdmin2`? Seems a non-zero value is required for the flux limiter iterations to converge*).

The WAD modifies the fluxes across the faces of cells that are either already “dry” or may become dry within the next time-step using an iterative method. The first sub-section below describes this scheme. It also briefly describes the simpler ROMS method that has not been implemented.

The following sub-section describes how the surface pressure gradients are modified by the WAD. The next sub-section should describe how the WAD maintains consistency between the points that are “wet” on the barotropic sub-steps and those that are wet on the longer baroclinic time-step. This sub-section has not yet been written. The final sub-section should describe the test cases that have been used to assess the performance of the WAD.

### 1.1.1 Flux limiters (*wet dry.F90*)

The flux limiter for the barotropic flow devised by Hedong Liu can be understood as follows:

The continuity equation for the total water depth in a column

$$\frac{\partial h}{\partial t} + \nabla \cdot (h\mathbf{u}) = 0. \quad (1.1)$$

can be written in discrete form as

$$\frac{e_1 e_2}{\Delta t} (h_{i,j}(t_{n+1}) - h_{i,j}(t_e)) = -(\text{flxu}_{i+1,j} - \text{flxu}_{i,j} + \text{flxv}_{i,j+1} - \text{flxv}_{i,j}) \quad (1.2)$$

$$= \text{zzflx}_{i,j}. \quad (1.3)$$

In the above  $h$  is the depth of the water in the column at point  $(i, j)$ ,  $\text{flxu}_{i+1,j}$  is the flux out of the “eastern” face of the cell and  $\text{flxv}_{i,j+1}$  the flux out of the “northern” face of the cell;  $t_{n+1}$  is the new timestep,  $t_e$  is the old timestep (either  $t_b$  or  $t_n$ ) and  $\Delta t = t_{n+1} - t_e$ ;  $e_1 e_2$  is the area of the tracer cells centred at  $(i, j)$  and  $\text{zzflx}$  is the sum of the fluxes through all the faces.

The flux limiter splits the flux  $zzflx$  into fluxes that are out of the cell ( $zzflxp$ ) and fluxes that are into the cell ( $zzflxn$ ). Clearly

$$zzflx_{i,j} = zzflxp_{i,j} + zzflxn_{i,j}. \quad (1.4)$$

The flux limiter iteratively adjusts the fluxes  $flxu$  and  $flxv$  until none of the cells will “dry out”. To be precise the fluxes are limited until none of the cells has water depth less than  $rn\_wdmin1$  on step  $n + 1$ .

Let the fluxes on the  $m$ th iteration step be denoted by  $flxu^{(m)}$  and  $flxv^{(m)}$ . Then the adjustment is achieved by seeking a set of coefficients,  $zcoef_{i,j}^{(m)}$  such that:

$$\begin{aligned} zzflxp_{i,j}^{(m)} &= zcoef_{i,j}^{(m)} zzflxp_{i,j}^{(0)} \\ zzflxn_{i,j}^{(m)} &= zcoef_{i,j}^{(m)} zzflxn_{i,j}^{(0)} \end{aligned} \quad (1.5)$$

where the coefficients are 1.0 generally but can vary between 0.0 and 1.0 around cells that would otherwise dry.

The iteration is initialised by setting

$$zzflxp_{i,j}^{(0)} = zzflxp_{i,j}, \quad zzflxn_{i,j}^{(0)} = zzflxn_{i,j}. \quad (1.6)$$

The fluxes out of cell  $(i, j)$  are updated at the  $m + 1$ th iteration if the depth of the cell on timestep  $t_e$ , namely  $h_{i,j}(t_e)$ , is less than the total flux out of the cell times the timestep divided by the cell area. Using (1.2) this condition is

$$h_{i,j}(t_e) - rn\_wdmin1 < \frac{\Delta t}{e_1 e_2} (zzflxp_{i,j}^{(m)} + zzflxn_{i,j}^{(m)}). \quad (1.7)$$

Rearranging (1.7) we can obtain an expression for the maximum outward flux that can be allowed and still maintain the minimum wet depth:

$$\begin{aligned} zzflxp_{i,j}^{(m+1)} &= \left[ (h_{i,j}(t_e) - rn\_wdmin1 - rn\_wdmin2) \frac{e_1 e_2}{\Delta t} \right. \\ &\quad \left. - zzflxn_{i,j}^{(m)} \right] \end{aligned} \quad (1.8)$$

Note a small tolerance ( $rn\_wdmin2$ ) has been introduced here [*Q: Why is this necessary/desirable?*]. Substituting from (1.5) gives an expression for the coefficient needed to multiply the outward flux at this cell in order to avoid drying.

$$\begin{aligned} zcoef_{i,j}^{(m+1)} &= \left[ (h_{i,j}(t_e) - rn\_wdmin1 - rn\_wdmin2) \frac{e_1 e_2}{\Delta t} \right. \\ &\quad \left. - zzflxn_{i,j}^{(m)} \right] \frac{1}{zzflxp_{i,j}^{(0)}} \end{aligned} \quad (1.9)$$

Only the outward flux components are altered but, of course, outward fluxes from one cell are inward fluxes to adjacent cells and the balance in these cells may need subsequent adjustment; hence the iterative nature of this scheme. Note, for example, that the flux across the “eastern” face of the  $(i, j)$ th cell is only updated at the  $m + 1$ th iteration if that flux at the  $m$ th iteration is out of the  $(i, j)$ th cell. If that is the case then the flux across that face is into the  $(i + 1, j)$  cell and that flux will not be updated by the calculation for the  $(i + 1, j)$ th cell. In this sense the updates to the fluxes across the faces of the cells do not “compete” (they do not over-write each other) and one would expect the scheme to converge relatively quickly. The scheme is also flux based so conserves mass.

The ROMS scheme to prevent drying out of a cell is somewhat simpler. It specifies that if a tracer cell is dry (the water depth is less than `rn_wdmin1`) on the backward timestep,  $t_e$ , then any outward flux through its cell faces should be set to zero. This scheme has a clear physical rationale. This scheme is equivalent to setting  $zcoef_{i,j}^{(m+1)}$  to 0.0 whenever a cell is at risk of drying. One objection to the ROMS scheme is that it introduces a spurious step function in the flux out of a cell as the water depth in the cell passes through the “critical” value `rn_wdmin1`.

### 1.1.2 Modification of surface pressure gradients (*dynhpg.F90*)

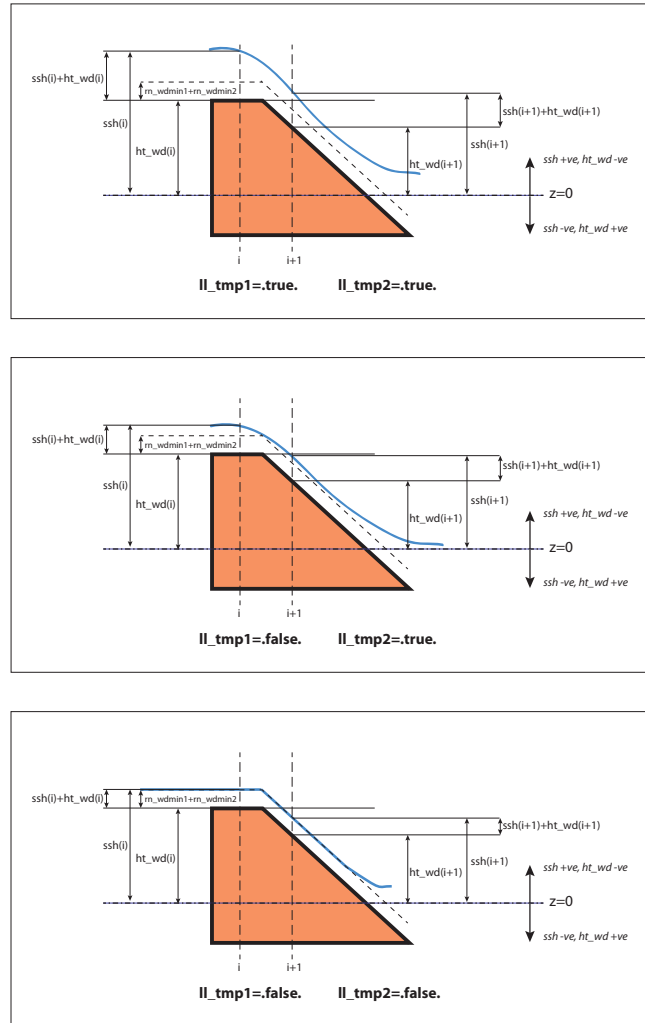
At “dry” points the water depth is usually close to `rn_wdmin1`. If the topography is sloping at these points the sea-surface will have a similar slope and there will hence be very large horizontal pressure gradients at these points. The WAD modifies the magnitude but not the sign of the surface pressure gradients (`zhpi` and `zhpj`) at such points by multiplying them by positive factors (`zcpv` and `zcpy` respectively) that lie between 0 and 1.

We describe how the scheme works for the “eastward” pressure gradient, `zhpi`, calculated at the  $(i, j)$ th  $u$ -point. The scheme uses the `ht_wd` depths and surface heights at the neighbouring  $(i + 1, j)$  and  $(i, j)$  tracer points. `zcpv` is calculated using two logicals variables, `ll_tmp1` and `ll_tmp2` which are evaluated for each grid column. The three possible combinations are illustrated in figure 1.1.

The first logical, `ll_tmp1`, is set to true if and only if the water depth at both neighbouring points is greater than `rn_wdmin1 + rn_wdmin2` and the minimum height of the sea surface at the two points is greater than the maximum height of the topography at the two points:

$$\begin{aligned} ll\_tmp1 = & \text{MIN}(\text{ssh}(ji, jj), \text{ssh}(ji + 1, jj)) > \\ & \text{MAX}(-\text{ht\_wd}(ji, jj), -\text{ht\_wd}(ji + 1, jj)) \text{ .and.} \\ & \text{MAX}(\text{ssh}(ji, jj) + \text{ht\_wd}(ji, jj), \\ & \text{ssh}(ji + 1, jj) + \text{ht\_wd}(ji + 1, jj)) > \\ & \text{rn\_wdmin1} + \text{rn\_wdmin2} \end{aligned} \quad (1.10)$$

The second logical, `ll_tmp2`, is set to true if and only if the maximum height



**Figure 1.1:** Illustrations of the three possible combinations of the logical variables controlling the limiting of the horizontal pressure gradient in wetting and drying regimes

of the sea surface at the two points is greater than the maximum height of the topography at the two points plus  $rn\_wdmin1 + rn\_wdmin2$

$$\begin{aligned}
 ll\_tmp2 = & (ABS(sshn(ji, jj) - sshn(ji + 1, jj)) > 1.E - 12) .AND. \\
 & (MAX(sshn(ji, jj), sshn(ji + 1, jj)) > \\
 & MAX(-ht\_wd(ji, jj), -ht\_wd(ji + 1, jj)) + rn\_wdmin1 + rn\_wdmin2).
 \end{aligned}
 \tag{1.11}$$

If `ll_tmp1` is true then the surface pressure gradient, `zhpi` at the  $(i, j)$  point is unmodified. If both logicals are false `zhpi` is set to zero.

If `ll_tmp1` is true and `ll_tmp2` is false then the surface pressure gradient is multiplied through by `zcpx` which is the absolute value of the difference in the water depths at the two points divided by the difference in the surface heights at the two points. Thus the sign of the sea surface height gradient is retained but the magnitude of the pressure force is determined by the difference in water depths rather than the difference in surface height between the two points. Note that dividing by the difference between the sea surface heights can be problematic if the heights approach parity. An additional condition is applied to `ll_tmp2` to ensure it is `.false.` in such conditions.

### 1.1.3 The WAD test cases (*usrdef\_zgr.F90*)

This section contains details of the seven test cases that can be run as part of the `WAD_TEST_CASES` configuration. All the test cases are shallow (less than 10m deep), basins or channels with 4m high walls and some of topography that can wet and dry up to 2.5m above sea-level. The horizontal grid is uniform with a 1km resolution and measures 52km by 34km. These dimensions are determined by a combination of code in the *usrdef\_nam.F90* module located in the `WAD_TEST_CASES/MY_SRC` directory and setting read in from the `namusr_def` namelist. The first six test cases are closed systems with no rotation or external forcing and motion is simply initiated by an initial `ssh` slope. The seventh test case introduces an open boundary at the right-hand end of the channel which is forced with sinusoidally varying `ssh` and barotropic velocities.

```
!-----
!namusr_def
!-----
    rn_dx = 1000.0
    rn_dz = 1.0
    nn_wad_test = 1
/
```

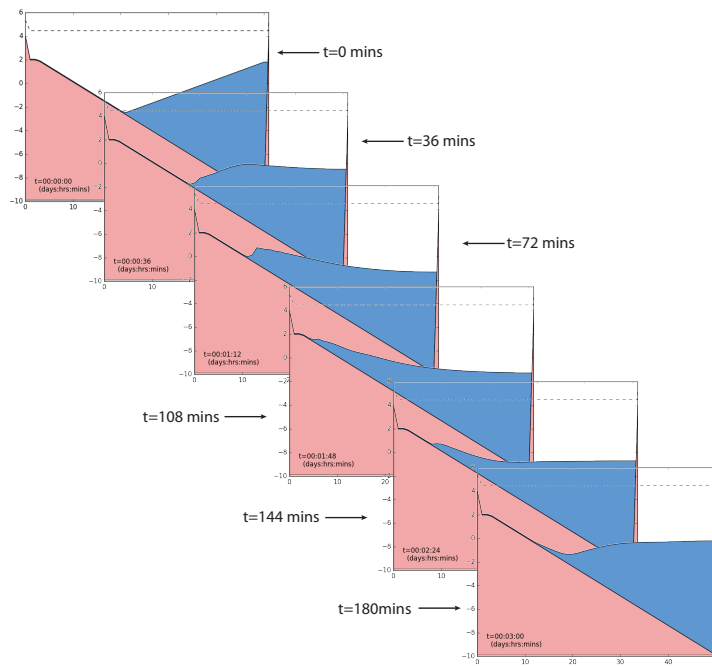
The `nn_wad_test` parameter can take values 1 to 7 and it is this parameter that determines which of the test cases will be run. Most cases can be run with the default settings but the simple linear slope cases (tests 1 and 5) can be run with lower values of `rn_wdmin1`. Any recommended changes to the default namelist settings will be stated in the individual subsections.

Test case 7 requires additional `namelist_cfg` changes to activate the open boundary and lengthen the duration of the run (in order to demonstrate the full forcing cycle). There is also a simple python script which needs to be run in order to generate the boundary forcing files. Full details are given in subsection (??).

### WAD test case 1 : A simple linear slope

The first test case is a simple linear slope (in the x-direction, uniform in y) with an adverse SSH gradient that, when released, creates a surge up the slope. The parameters are chosen such that the surge rises above sea-level before falling back and oscillating towards an equilibrium position. This case can be run with `rn_wdmin1` values as low as 0.075m. I.e. the following change may be made to the default values in `namelist_cfg` (for this test only):

```
!-----
&namusr_def
!-----
  nn_wad_test = 1
/
!-----
&namwad ! Wetting and drying
!-----
  rn_wdmin1      = 0.075 ! Minimum wet depth on dried cells
/
```

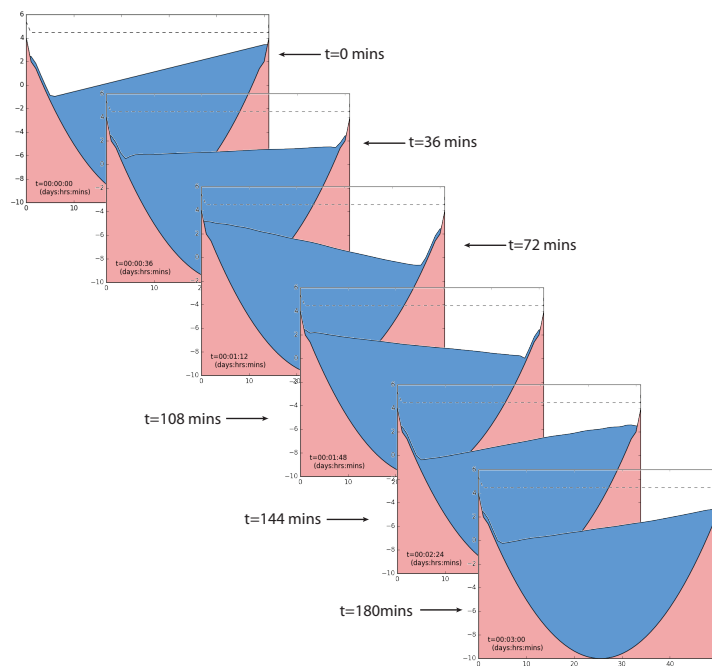


**Figure 1.2:** The evolution of the sea surface height in WAD\_TEST\_CASE 1 from the initial state ( $t=0$ ) over the first three hours of simulation. Note that in this time-frame the resultant surge reaches to nearly 2m above sea-level before retreating.

### WAD test case 2 : A parabolic channel

The second and third test cases use a closed channel which is parabolic in  $x$  and uniform in  $y$ . Test case 2 uses a gentler initial SSH slope which nevertheless demonstrates the ability to wet and dry on both sides of the channel. This solution requires values of  $rn\_wdmin1$  at least 0.3m (*Q.: A function of the maximum topographic slope?*)

```
!-----
&namusr_def
!-----
  nn_wad_test = 2
/
```



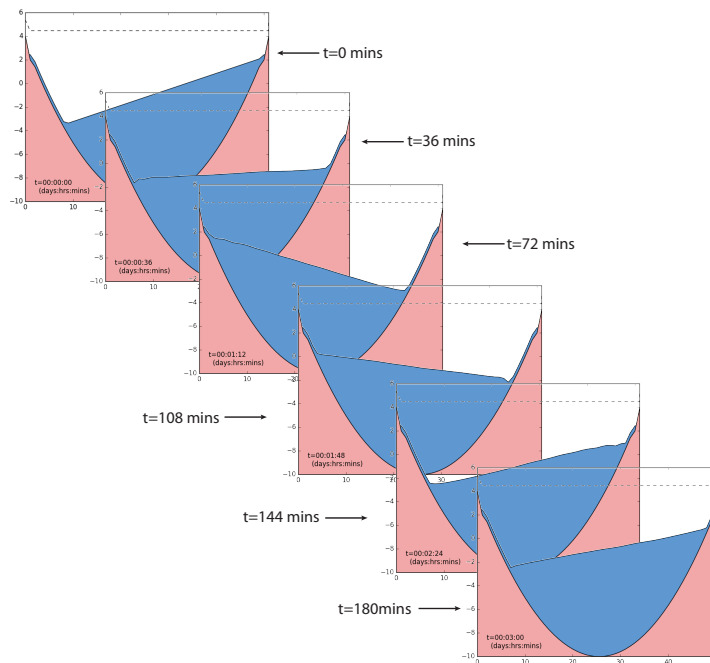
**Figure 1.3:** The evolution of the sea surface height in WAD.TEST\_CASE 2 from the initial state ( $t=0$ ) over the first three hours of simulation. Note that in this time-frame the resultant sloshing causes wetting and drying on both sides of the parabolic channel.



**WAD test case 3 : A parabolic channel (extreme slope)**

Similar to test case 2 but with a steeper initial SSH slope. The solution is similar but more vigorous.

```
!-----
&namusr_def
!-----
  nn_wad_test = 3
/
```



**Figure 1.4:** The evolution of the sea surface height in WAD\_TEST\_CASE 3 from the initial state ( $t=0$ ) over the first three hours of simulation. Note that in this time-frame the resultant sloshing causes wetting and drying on both sides of the parabolic channel.

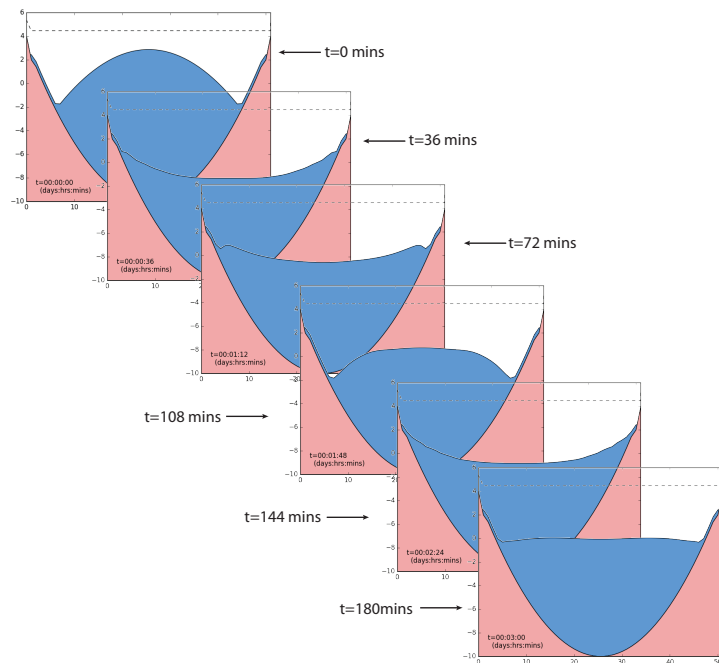
### WAD test case 4 : A parabolic bowl

Test case 4 includes variation in the y-direction in the form of a parabolic bowl. The initial condition is now a raised bulge centred over the bowl. Figure 1.5 shows a cross-section of the SSH in the X-direction but features can be seen to propagate in all directions and interfere when return paths cross.

```

!-----
&namusr_def
!-----
  nn_wad_test = 4
/
&namwad ! Wetting and drying
!-----
  rn_wdmin1      = 0.45 ! Minimum wet depth on dried cells
/

```



**Figure 1.5:** The evolution of the sea surface height in WAD\_TEST\_CASE 4 from the initial state ( $t=0$ ) over the first three hours of simulation. Note that this test case is a parabolic bowl with variations occurring in the y-direction too (not shown here).

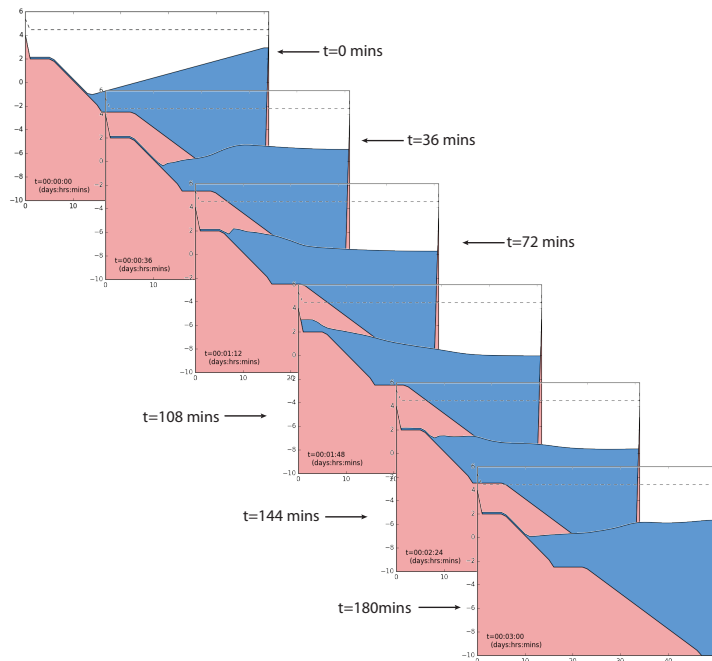
**WAD test case 5 : A double slope with shelf channel**

Similar in nature to test case 1 but with a change in slope and a mid-depth shelf.

```

!-----
&namusr_def
!-----
/
  nn_wad_test = 5
/
!-----
&namwad !   Wetting and drying
!-----
/
  rn_wdmin1   = 0.15   ! Minimum wet depth on dried cells
/

```

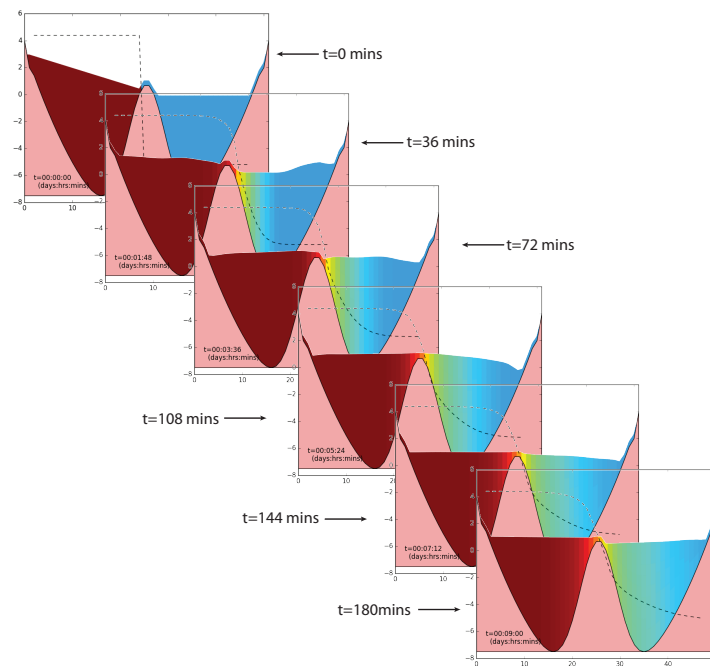


**Figure 1.6:** The evolution of the sea surface height in WAD\_TEST\_CASE 5 from the initial state ( $t=0$ ) over the first three hours of simulation. The surge resulting in this case wets to the full depth permitted (2.5m above sea-level) and is only halted by the 4m high side walls.

### WAD test case 6 : A parabolic channel with central bar

Test cases 1 to 5 have all used uniform T and S conditions. The dashed line in each plot shows the surface salinity along the  $y=17$  line which remains satisfactorily constant. Test case 6 introduces variation in salinity by taking a parabolic channel divided by a central bar (gaussian) and using two different salinity values in each half of the channel. This step change in salinity is initially enforced by the central bar but the bar is subsequently over-topped after the initial SSH gradient is released. The time series in this case shows the SSH evolution with the water coloured according to local salinity values. Encroachment of the high salinity (red) waters into the low salinity (blue) basin can clearly be seen.

```
!-----
&namusr_def
!-----
/      nn_wad_test = 6
/
```



**Figure 1.7:** The evolution of the sea surface height in WAD\_TEST\_CASE 6 from the initial state ( $t=0$ ) over the first three hours of simulation. Water is coloured according to local salinity values. Encroachment of the high salinity (red) waters into the low salinity (blue) basin can clearly be seen although the largest influx occurs early in the sequence between the frames shown.

**WAD test case 7 : A double slope with shelf, open-ended channel**

Similar in nature to test case 5 but with an open boundary forced with a sinusoidally varying ssh. This test case has been introduced to emulate a typical coastal application with a tidally forced open boundary. The bathymetry and setup is identical to test case 5 except the right hand end of the channel is now open and has simple ssh and barotropic velocity boundary conditions applied at the open boundary. Several additional steps and namelist changes are required to run this test.

```

!-----
&namusr_def
!-----
      nn_wad_test = 7
/
!-----
&namrun      ! parameters of the run
!-----
      nn_itend  =      9600 ! last time step
/
!-----
&nambdy      ! unstructured open boundaries
!-----
      ln_bdy    = .true.
      nb_bdy    = 1          ! number of open boundary sets
/
!-----
&namwad ! Wetting and drying
!-----
      rn_wdmin1 = 0.150 ! Minimum wet depth on dried cells
/

```

In addition, the boundary condition files must be generated using the python script provided.

```
python ./makebdy_tc7.py
```

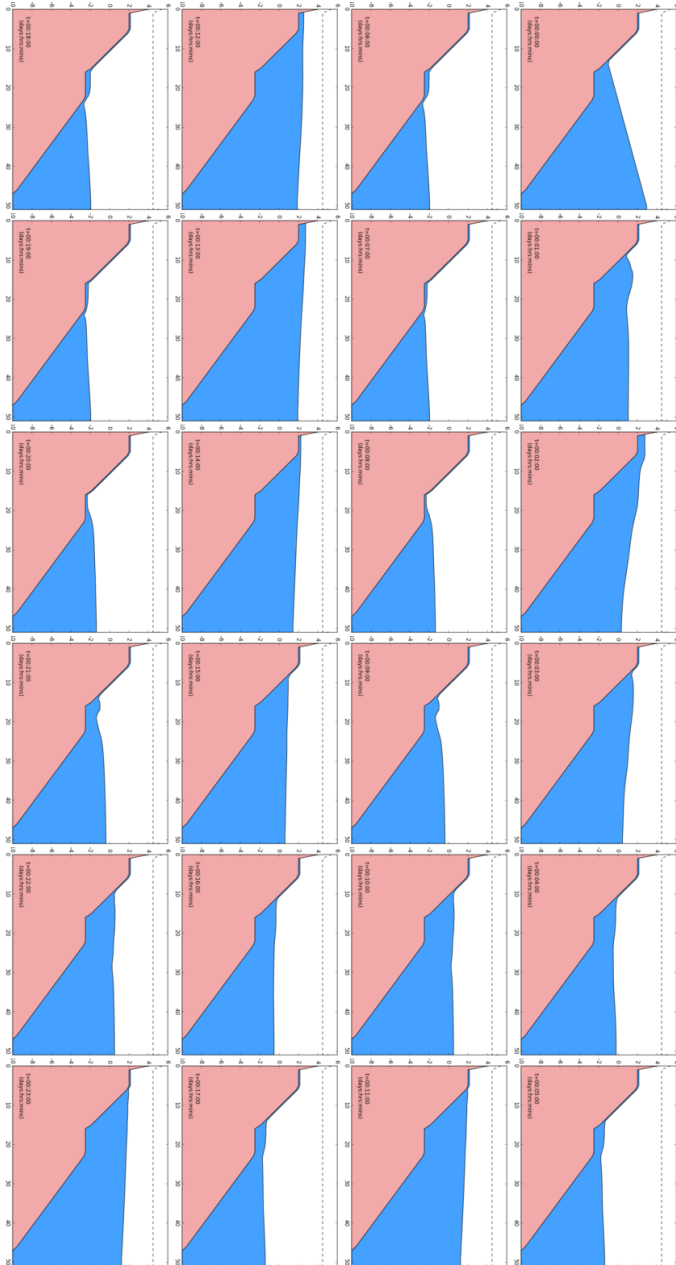
will create the following boundary files for this test (assuming a suitably configured python environment: python2.7 with netCDF4 and numpy):

```

bdyssh_tc7_m12d30.nc   bdyuv_tc7_m12d30.nc
bdyssh_tc7_m01d01.nc   bdyuv_tc7_m01d01.nc
bdyssh_tc7_m01d02.nc   bdyuv_tc7_m01d02.nc
bdyssh_tc7_m01d03.nc   bdyuv_tc7_m01d03.nc

```

These are sufficient for up to a three day simulation; the script is easily adapted if longer periods are required.



**Figure 1.8:** The evolution of the sea surface height in WAD\_TEST\_CASE 7 from the initial state ( $t=0$ ) over the first 18 hours of simulation. After the initial surge the solution settles into a simulated tidal cycle with an amplitude of 5m. This is enough to repeatedly wet and dry both shelves.