\tilde{z} vertical coordinate: Leclair and Madec (2011)



From Leclair and Madec ideas to a practical (working) implementation

- Stick with explicit vertical advection vs implicit remapping.
- Simple 2nd order discretization of divergence has to be replaced by a positive definite thickness advection scheme (costly). Started with 2nd order FCT. May turn to PPM in the future.
- Should we deal with vanishing layers ? We assumed NO simply not to redesign the code elsewhere but that's certainly a weakness:
 - It precludes from turning to truly isopycnal coordinates later on.
 - This implies to find a clever way to maintain « reasonnable » thicknesses at the bottom. We currently revert to Eulerian coordinates at the bottom depending on local bathymetry slope. Hycom philosophy at the surface.
- Deal with split explicit free surface (Hallberg and Adcroft 2009).
- Can we afford more selective (i.e. higher order) high pass filters ?
- Need to get rid of CFL restriction on vertical advection (for inst. ROMS scheme)

Tidal interfacial waves at continental shelfbreak

